

StateMachine refactor

07/21/2015 08:08 PM - John Diamond

Status:	New	Start date:	06/11/2015
Priority:	Normal	Due date:	
Assignee:	John Diamond	% Done:	0%
Category:	bpmd	Estimated time:	0.00 hour
Target version:		Spent time:	0.50 hour
Description			
A couple of ideas for refactoring the command table and state machine code.			
Subtasks:			
Task # 9684: Use the GoF State pattern in StateMachine class			New
Task # 9685: Move the Command and CommandList edit() methods into their own class			New
Task # 9153: Design ACNET interface for command lists			New
Task # 9686: Rename the IDLE command the EXIT command.			New

History

#1 - 07/21/2015 08:15 PM - John Diamond

Going to move the state machine ACNET stuff in here to, since that's not really necessary to prove the state machine's function.